



## ✓ PROFILE

Illustrator/Artist. Master of Arts, graduate of the University of Arts in Poznań. Freelancer with style and passion for creative work. Owner of character & anatomy lifedrawing masterclass studio- **rysun.pl**

## ✓ EXPERIENCE

### GAMES

2021-2023 Illustration, concept art and character design for different game titles: Heatshot, Rooms of Realities, Real Boxing, King Arthur, Division 2, 60 Parsec

2022 Visual identification for Robot Gentleman studio  
Logotype, brand hero, world creation, vehicle projects, business id

2019 Artistic stylization of Cyberpunk 2077 stand at Gamescom  
CD Projekt Red

### ILLUSTRATION & DESIGN

2012-2023 Art projects for multiple brands & companies:  
Tabasko, Brain Dead Familia, Trick Board, Nokia, Huawei, Kompania Piwowarska, SQ, Flyboard, Porsche, Alchemiq Studio, Heca Wakeskates

### STORYBOARD

2012-2023 Storyboards for commercial campaigns & game trailers/cinematics:  
Grosch, Pepsi, OSHEE, Adidas, Platige Image, Ubisoft

### MURAL

2022 Mural in the interior of exclusive car showroom - Victory Cars  
Painted on 180 degree oval wall with dynamic perspective effect

2019 Mural of polish legendary Jazz compositor - Krzysztof Komeda  
First mural in Poland enhanced with neon installation

2018 Educational mural for kids in playground space  
Mural with interactive playground games

## Info

Mobile  
697 389 525

E-mail  
info@kzdanowski.com

## Attributes

creative leader

communicative

effective

personality that attracts

## Skills

Adobe Photoshop

5/5

Adobe Illustrator

5/5

Adobe After Effects

4/5

English language

C1